

# Virginia Beach BASH '17 Class Schedule v4

Note: Students are urged to bring a pair of leather gauntlets, or unlined leather workgloves, for hand protection. They can be purchased at a modest price at Lowes, Home Depot, Walmart, or K-Mart. Knee and elbow pads are also recommended.

Camera Coverage  
Multi-Cam  
Single Cam  
Video Viewing

## Saturday, April 1

| Time                | Venue/Space    | Instructor/Staff   | Title                       | Weapons/Style                     | Level                 | Class Description   |
|---------------------|----------------|--------------------|-----------------------------|-----------------------------------|-----------------------|---|
| 8:00 am to 8:30 am  | Lobby          | Kirkland & Interns | Registration                |                                   | All Levels            |   |
| 8:30 am to 8:45 am  | Main Theatre   | All Participants   | Introductions & Orientation |                                   | All Levels            |   |
| 8:45 am to 9:00 am  | Main Theatre   | TBA                | Warm-ups                    |                                   | All Participants      | All participants engage mind and body by participating in mild stretching and a little cardio to warm up the body in preparation for the day's activity.  |
| 9:00 am to 9:15 am  | Armory         | Interns            | Weapons Check-Out           |                                   |                       |   |
| 9:15 am to 10:45 am | Main Theatre   | Chin               | Shaolin Staff Fighting      | Quarterstaff                      | Beginner/Intermediate | Staff and spear fighting with Northern Shaolin Kung Fu applications. Students will be taught martial arts techniques as they apply to staff fighting. Short form and long form fighting techniques will be explored.  |
|                     | Studio Theatre | Kaleba             | Devil in the Details        | Single Sword (Epee Bladed Rapier) | Intermediate+         | The poor single sword offers more than stock routines, fluffy swashbuckling, and generic technique. This class will take the familiar sabre up to speed, exploring a more full picture of the possibility of the weapon on stage. This class will move quickly and cover a lot of space, so students should be comfortable with a sword in their hands. |

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|----------------------|---------------------|--------------------------------|--|----------------|--------------------------------------|--|
|                      | COM 324             | Holloway                       | "To Get to My Point": Smallsword Wounds, Disarms, & Kills                                | Swordsword     | Beg/Intermediate                     | This class will explore a variety of ways to disarm, wound, and kill the opponent with the elegant, yet deadly smallsword. We will engage footwork, parries, and other foundation concepts of this beautiful discipline, and learn to blur the line between delicate and deadly.                         |
|                      | COM 125             | Willcock                       | The Illusion of Knife Fights   | Knife, Unarmed | Beginner/Intermediate                | We will explore the world of knife choreography from both a martial and storytelling foundation and contrast this with the reality of knife fights. This comparison will clarify the importance of selective storytelling and how we use it in theatre.  |
|                      | Screening Room A    | R. Clabaugh                    | On Filming Action: How the Camera is Used to Capture Action and Tell the Fight Narrative | FP             | Open                                 | Every fight must tell a story. This class explores a variety of technical means for enhancing action and narrative via in and out of camera techniques as well as post production strategies and software applications.  |
|                      | <i>Loading Dock</i> | <i>Girard, Burke, Kirkland</i> | <i>Prep for All Workshop Event</i>   | <i>TBA</i>     | <i>Stunt Team Only (No Students)</i> | <b>This is a preparation period for Stunt Rigging. No student participation.</b>   |
| 10:45 am to 11:00 am | Armory              | Interns                        | Weapons Check-In/Out   |                |                                      |  |
| 11:00 am to 12:30 pm | Main Theatre        | Brimmer                        | Schnitt Happens: German Longsword Technique  | Broadsword     | Inter/Adv.                           | A review/introduction of basic German longsword principles/techniques, in order to be effectively utilized in choreography-  |
|                      | Studio Theatre      | Girard                         | Kendo: The Art of the Japanese Sword   | Katana         | Intermediate                         | This class focuses on the honored weapon of the Japanese Samurai class; sleek, sharp, and light--the katana, in the hands of a trained samurai warrior was not only a beautiful work of art, it was a deadly one as well. Come and learn the foundations of the swordplay in those great Kurasawa films! |

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|----------------------|--------------|----------------------------------|--|---|------------------|--|---|
|                      | Com 324      | Burke & Chin; with R. Clabaugh   | "Berzerkers at the Great Wall" Part 1  | Axe vs. Single-Hand Broadsword and Shield | Inter./Adv.      | Mobile Single Camera, with monitor and playback    | The first of a three class sequence integrating actor/combatants and filmmakers. In this class performers will be taught a fight combination. Directors, DPs and Camera Ops will confer with Director Richard Clabaugh on shot strategies, and develop a shot list for session 2.   |
|                      | Com 125      | White                            | "Draw em if you got em"  | Firearms                                  | Open/Beginner    |  | Handgun draw from all positions and on the move. We will draw the gun with a dynamic action and body posture to sell the shot. If the character needs to look legit, this is it. We will draw from standing, kneeling, prone, chair, table and on the run.  |
|                      | Backlot      | Rushton                          | Bang! Bang! You're Dead...but safe!: Introduction to Theatrical Firearms (Session 1) | Firearms                                  | Beginner         |  | Guns are both common and the most dangerous weapons used in stage and film today. Come learn the challenges and benefits of using the ones that don't require a license.  |
| 12:30 pm to 12:45 pm | Armory       | Interns                          | Weapons Check-In   |   |                  |  |   |
| 12:30 pm to 1:30 pm  | LUNCH        | Girard, Burke, Kirkland & others | Stunt Team Preps for All Workshop Event  |   | Stunt Team Only  |  |   |
| 1:30 pm to 2:30 pm   | TBA          | Girard & Stunt Team              | A VERY Hot Set! The Director, Stunt-Coordinator, Stunt Performer Collaboration       | All workshop event                        | Everyone Attends | Multiple Cameras for coverage from multiple angles | This All-Workshop-Event will feature a tour of the set, lecture and explanation of rigging, and will involve the filming of an action sequence--in this instance, a "burn". All of the above will be coordinated by Dale Girard and Paul Burke. It will feature stunt-rigging, safeties, exposure to set protocols, and will be filmed by a team of camera ops under the direction of Richard Clabaugh. |
| 2:30 pm to 2:45 pm   | Armory       | Interns                          | Weapons Check-Out  |   |                  |  |   |
|                      | Main Theatre | Rushton                          | Introduction to Quarterstaff (CORE-terstaff)   | Quarterstaff                              | Beginner         |  | Welcome to the exciting world of quarterstaff fighting! Learn to handle the weapon with ease while using your core to maneuver the stick into successful attacks and parries. Different historical staff styles will be covered as well as a few Hollywood tricks just for fun.   |

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|                    | Studio Theatre                    | Holloway                       | Music of the Fight                                   | R&D                                       | Beginner/Inter.                      |   | Exploring how the sounds in a fight are as crucial to the story as the moves themselves.   |
|                    | COM 324                           | Burke & Chin; with R. Clabaugh | "Berzerkers at the Great Wall" Part 2                | Axe vs. Single-Hand Broadsword and Shield | Inter./Adv.                          | Mobile Single Camera, with monitor and playback | The second of a three class sequence integrating actor/combatants and filmmakers. In this class performers will be taught a fight combination. Directors, DPs and Camera Ops will confer with Director Richard Clabaugh on shot strategies and a clear narrative to be communicated through the fight.               |
|                    | Com 125 & 128                     | Kirkland & Kaleba              | SPR Choreography Session                             | Various                                   | TBA                                  |   | Two SAFD Certified Teachers guide those wishing to do a Skills Proficiency Renewal through review and learning new SPR choreography  |
|                    | Staging Area (next to Scene Shop) | Brimmer                        | "It's in the Blood!"                                 | S/FX                                      | Open                                 |   | A how-to of blood use/application for the stage.   |
| 4:00 pm to 4:15 pm | Armory                            | Interns                        | Weapons Check-In/Out                                 |   |                                      |   |  |
| 4:15 pm to 5:45 pm | Main Theatre                      | Chin                           | Mismatched Weapons 1: Bastard vs. Rapier             | Broadsword, Rapier                        | Intermediate/Advanced                |   | Most training tends be within the context of the both combatants working with the same weapon(s); yet many theatrical and cinematic fights require the combatants to work with differing weapons/forms. In this course you will be introduced to principles and practices that will prepare you for such situations. |
|                    | Studio Theatre                    | Burke & Girard                 | Volatile, Vicious, and Violent: Doing it Vampy Style | Beg/Inter.                                | UA                                   |   | The stunt Coordinator for The Vampire Diaries will teach you how to fight as, like, or with a blood sucking member of the Undead.  |
|                    | COM 324                           | Kaleba & Kirkland              | SPR Renewal Rehearsal                                | Various                                   | TBA                                  |   | Two SAFD Certified Teachers guide those wishing to do a Skills Proficiency Renewal through review and learning new SPR choreography  |
|                    | COM 125                           | Brimmer                        | Hunter & Hunted                                      | Various                                   | Open (but psychologically demanding) |   | Variation of Adler's "Death Exercise" (not involving firearms)   |

|                        |                  |                    |   |                           |                       |               |  |
|------------------------|------------------|--------------------|---|---------------------------|-----------------------|---------------|--|
|                        | COM 128          | White              | "The Gun Thief"                                   | Firearms & Unarmed        | Beg/Inter             |               | Handgun & longgun takeaways. When you're out of ammo or have no gun, steal one from the bad guy! We will explore the actor disarming the bad guy and engaging the enemy while looking real. We will look at real world industry techniques and applying to the scene.                    |
|                        | Screening Room A | R. and F. Clabaugh | Editing Action: Putting the Puzzle Together       | Film Production (Editing) | Multiple Levels       | Video Viewing | This class will explore a variety of editing techniques that can be utilized to produce, maintain, and even enhance the excitement inherent in the narrative contained in an action sequence.  |
| 5:30 pm to 5:45 pm     | Armory           | Interns            | Weapons Check-In                                  |                           |                       |               |  |
| 5:45 pm to 6:15 pm     | TBA              | Staff              | Skills Proficiency Renewal Tests                  | TBA                       | TBA                   |               | SPR participants perform fights/receive response from an SAFD Fight Master.  |
| 6:15 pm to 7:30pm      | <b>DINNER</b>    |                    |   |                           |                       |               |  |
| 7:30 pm to 10:00 pm    | Screening Room A | Staff              | Film/Viewing Panel Discussion (Behind the Scenes) | V/ Q&A                    | All Participants      | Video Viewing | Staff Instructors that have served as fight directors, sword masters, and stunt coordinators on major motion pictures show film clips, pre-viz, and discuss the challenges of staging and filming action.  |
| <b>Sunday, April 2</b> |                  |                    |   |                           |                       |               |  |
| 8:00 am to 8:30 am     | Lobby            | Kirkland & Interns | Registration                                      |                           | All Levels            |               |  |
| 8:30 am to 8:45 am     | Main Theatre     | Willcock           | Warm-Ups  |                           | All Participants      |               | All participants engage mind and body by participating in mild stretching and a little cardio to warm up the body in preparation for the day's activity.   |
| 8:45 am to 9:00 am     | Armory           | Interns            | Weapons Check-Out                                 |                           | All Participants      |               |  |
| 9:00 am to 10:20 am    | Main Theatre     | White & Rushton    | Bloody Good Entry                                 | Firearms                  | Intermediate/Advanced |               | We will be doing dynamic room entries SAS style! It's time to do like the Brits. This will be room entries for hostage rescue. It will be fast and dynamic. It will be authentic with real world intensity to apply to the film. This one is very motivating for you adrenaline junkies. |

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|----------------------|------------------|-------------------|--|---------------------|-----------------------|---------------------------------------|--|
|                      | Studio Theatre   | Chin & Girard     | The Emperor Strikes Back!: Kung Fu Film Fighting with Michael Chin & Dale Girard     | UA                  | Beginner/Intermediate | Single Camera with monitor & playback | Fight Master Michael Chin will introduce participants to several of the basic principles of Shaolin-oriented unarmed fighting for the camera.  |
|                      | COM 324          | Burke             | "Enguard in Asgard": Bearded Axe!  | Axe & Unarmed       | Beginner/Intermediate |                                       | Refine your chops and wreak havoc in this exploration of the various offensive and defensive actions associated with the versatile Viking bearded axe.   |
|                      | COM 125          | Kirkland          | Talk to the Hand: Smallsword and the Non-Dominant Hand, "Or, the Ole Slap and Grab"  | Smallsword          | Intermediate          |                                       | This class will put focus on the hand that doesn't have the pointy object in it, and how it can be used not only for defense, but for offense as well.   |
|                      | COM 128          | Kaleba            | Environmental Unarmed  | Unarmed             | Open/Beginnning       |                                       | Superheroes may be able to fly, bend, stretch, teleport, and cause arguments on the internet, but they have to start with physics in order to defy them. This class will look at the anatomical foundations of movement and figure out how to make your fights more efficient, more dynamic, and way more super. Then we take the whole fight and move it into a dynamic physical space. |
|                      | Backlot          | Rushton           | Bang! Bang! You're Dead...but safe!: Introduction to Theatrical Firearms (Session 2) | Firearms            | Beginner              |                                       | Guns are both common and the most dangerous weapons used in stage and film today. Come learn the challenges and benefits of using the ones that don't require a license.   |
|                      | Screening Room A | Clabaugh, R & F   | Editing Action: Part 2 (Challenges in Editing)                                       | FP                  | Multiple Levels       | Video Viewing                         | Utilizing the footage shot during the "Berzerkers are at the Shoalin Temple!" class, participants will be able to edit their work with a focus on structure, enhancing action, overcoming time limitations and capturing emotions as well as action. Action footage will be provided for anyone who did not get to shoot during the Berzerkers class.                                    |
| 10:20 am to 10:35 am | Armory           | Interns           | Weapons Check-In/Out   |                     |                       |                                       |  |
| 10:35 am to 11:55 am | Main Theatre     | Holloway & Kaleba | Knife vs Fan   | Martial fan & knife | Inter./Advanced       |                                       | The language of the fan was never as interesting as this!  |

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|----------------------|----------------|-----------------------|--|----------------------------|-----------------------|---------------------------------------|--|
|                      | Studio Theatre | Brimmer               | Bish, Bash, Bosh: Fundamentals of Sword and Shield                       | Sword & Shield             | Beginner/Intermediate |                                       | Introduction to use of the shield and Greek/Roman sword; connection to breath, muscle engagement, and specificity.   |
|                      | COM 324        | Girard & Clabaugh, R. | Single Sword for Camera: "Or, Can you do that a little tighter, please?" | Single Sword (epee blades) | Inter./Advanced       | Single Cam, with playback and monitor | Many single sword phrases must take place within the confinements of the framed shot. This class will explore Single Sword technique, adapted for the camera, with a particular focus on keeping the action framed.  |
|                      | COM 125        | Rushton               | Fight Like a Hobbit  | Unarmed                    | Beginner/Intermediate |                                       | Using contact improve techniques to explore how characters who can't fight...fight.  |
|                      | COM 128        | Kirkland              | Geronimo! Partnered Improv and the Apache Knife Duel                     | Unarmed & Knife            | Beginner/Open         |                                       | Making use of basic movement improv principles, two combatants, bound at the wrist, will engage in a life or death struggle to reach a single knife and use it to end the duel.  |
| 11:55 am to 12:10 pm | Armory         | Interns               | Weapons Check-In   |                            |                       |                                       |  |
| 12:10 pm to 1:10 pm  | LUNCH          |                       |  |                            |                       |                                       |  |
| 1:10 pm to 1:25 pm   | Armory         | Interns               | Weapons Check-Out  |                            |                       |                                       |  |
| 1:25 pm to 2:45 pm   | Main Theatre   | Wilcock               | Elemental Broadsword   | Broadsword                 | Beginner/Intermediate |                                       | In this class we will take a basic phrase of choreography and run it through various filters to find the beauty in a normally choppy weapon. Everything from messing with en gardes, to slow motion to find every inch of dynamics, and finally adding music and the abstract characteristics of the four elements to see how this can get us out of our normal body habits. |
|                      | Studio Theatre | Burke                 | Pre Viz the Action (Pre-visualization)                                   | Unarmed & various          | Intermediate          |                                       | PreVisualization is now the common approach in TV and Film. This allows the Stunt/Fight Coordinator to present his vision for the action/fight/stunt to the director/DP/Lead actor, etc. in advance of shooting; both to get approval and feedback. This class will explore the techniques to help make your demo fight work on film (or iphone).                            |

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|--------------------|------------------|-----------------|---|-----------------------|-----------------------|---------------|--|
|                    | COM 324          | Chin            | The Ascendancy of the Point!                                  | Smallsword            | Intermediate/Advanced |               | The sword reached the zenith of its evolution with the advent of the smallsword. The controversy viz. the effectiveness of the cut versus the thrust had been resolved in favor of the thrust. This class will explore the ornate and intricate use of the point.  |
|                    | COM 125          | Holloway        | Zen Dance: Sharing the Unarmed Fight                          | Unarmed               | Beginner/Intermediate |               | Contact improv inspired class. Explore weight sharing, and storytelling through organic movement   |
|                    | Back Lot         | White & Rushton | Terror at 230: Taking Down a Terrorist Cell                   | Unarmed & Firearms    | All levels            |               | A former SWAT Team Instructor and an SAFD Certified Firearms instructor will stage a climactic shoot out between undercover agents and a terrorist cell.   |
| 2:45 pm to 3:00 pm | Armory           | Interns         | Weapons Check-In/Out  |                       |                       |               |  |
| 3:00 pm to 4:20 pm | Screening Room A | All Staff       | "Berzerkers at the Great Wall" Part 3 (Viewing of Rough Cuts) | Viewing with Analysis | All Workshop Event    | Video Viewing | This is the final class of a three class sequence but is open to the entire workshop. Come and watch as we view the rough cuts, as directed, shot, and edited by student participants who shot a fight staged by SAFD FM Chin and Professional Stunt Performer Paul Burke. Clips will be viewed and immediate notes/observations offered by staff. |
| 4:20 pm to 5:30 pm | Main Theater     | All Staff       | Q & A, Raffle, and Wrap! (Goodbyes & Photos)                  | Q&A                   | All workshop event    |               | All participants have an opportunity to ask questions of the teaching staff and ask about additional training opportunities.   |