

Arthur's Funny Money

By

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Grade 3

Math Objective

3.13 Estimate and make change for purchases by counting back coins.

Language Objective

3.1 Use a variety of reading comprehension strategies to gain meaning from print

Soc. Studies

3.7 TSW understand the use of capital resources to buy and exchange goods

Materials Book, Play Money, Chart Paper, Markers, Sticky Notes

Procedures

1. Read the story *Bunny Cakes*.
2. TTW display objects that are for students to purchase.
3. TTW divide students into groups and explain that their goal is to come up with an idea to make money to buy objects that are displayed.
4. TSW count money to determine the amount that they have been given, and figure out how much more money is needed to obtain the objects.
5. TSW make flyer or poster to advertise their job for making money.

Posters will include service and price. Groups will interact to determine if their needs were met and goal accomplished for the items that they wanted to purchase.

Evaluation

TSW complete a word problem to determine cost of desired item and explain their methods for solving this problem.

Centers

- Students will be able to purchase candy items center store